

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
YEAR 1	Computing systems and networks Technology around us	Programming Moving a robot	Creating media Digital drawing	Creating media Digital writing	Programming Programming animations	
YEAR 2	Computing systems and networks Information technology around us	Programming Robot algorithms	Data and information Pictograms	Creating media Photography	Programming Programming quizzes	
YEAR 3	Computing systems and networks Connecting computers	Creating media Computing basics	Programming Introduction to Scratch	Data and information Branching databases	Programming Events and actions	
YEAR 4	Computing systems and networks The internet	Creating media Photo editing	Programming Repetition in shapes	Creating media Animation	Programming Repetition in Scratch	
YEAR 5	Computing systems and networks Systems and searching	Creating media Introduction to vector graphics	Programming Selection in quizzes	Data and information Flat-file databases	Programming Selection and repetition in games	
YEAR 6	Computing systems and networks Communication and collaboration	Creating media Web page creation	Programming Variables in games	Data and information Introduction to spreadsheets	Programming Sensing movement	